

## “Agatha re-Appears”

Restoration Project: Olia Lialina’s early net.art piece “Agatha Appears”  
from the Collection of C<sup>3</sup> Center for Culture & Communication



### ART WORK INFO

**Author:** Olia Lialina (C3 Residency Program); Márton Fernezelyi (Programmer)

**Title:** Agatha Appears

**Created:** 1997

**Type:** Interactive resource, net based art

**Available:** <[www.c3.hu/collection/agatha/](http://www.c3.hu/collection/agatha/)>

**Format:** HTML (included: ram, gif files)

**Abstract:** The work presents the dialogue between a system administrator and Agatha, the lost country girl. Lialina investigates nature of new art medium, through her hypertext-narratives which use the non-linear and decentralized structures of the Net.

**Related resources:** <<http://www.nettime.org/Lists-Archives/nettime-1-0108/msg00098.html>>

### PRESERVATION INFO

**Conservator:** Elżbieta Wysocka

**Programmer:** András Szőnyi

**Organization:** Center for Culture & Communication Foundation in Budapest

<[www.c3.hu](http://www.c3.hu)>

**Start of the project:** 15 January 2008

## ABSTRACT

### **State of the artwork before the restoration.**

Work was originally created for Netscape 4.0 browser in HTML 3.2 language and real audio sound format. Original files have become incompatible with contemporary browsers and work was no longer available in its previous, interactive form.

Due to corruption and disappearance of some files, sections of Agatha's trajectory got lost and so was the original idea of the piece.

### **Restoration method**

Reformatting and re-creating were chosen as a restoration strategy. All decisions concerning the project were made with the author's consent expressed during personal interviews.

Obsolete file formats will be reformatted into presently readable format. The obsolete elements of HTML will be converted into valid ones.

Java scripts will be used to emulate those of HTML tags, that can not be replaced (i.e. "status bar").

Lost or corrupted files originally stored outside of C<sup>3</sup> Institute will be recreated and placed in new locations (new path of Agatha's trip).

### **Expected outcome of the project**

The main goal of this project is to restore the original artwork, and to recreate the interactive tools needed for its perception. The project is seeking to reestablish all the sections of Agatha's itinerary, (from the beginning at C<sup>3</sup> servers, through locations all over the world to the end, back in Budapest).

A paper on net art restoration and the analysis of "Agatha Appears" as a case study will be a complementary part of the project.

### **For questions or more information, please contact:**

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